



General Compliance Training





Agenda

- 9:00 9:15 Intro/Welcome
- 9:15 9:30 Chapter 2, including MSI and MLD
- 9:30 10:00 SWRv Calculations
- 10:00 10:30 CDA vs. SDA
- 10:30 10:45 Break
- 10:45 12:00 Chapter 3 Specifications
- 12:00 1:00 Lunch
- 1:00 1:30 Offv and SRCs
- 1:30 2:00 Plan Submittal Process and SWDB
- 2:00 2:30 Detention Example
- 2:30 3:00 PROW to the MEP

Objectives

- Know when the stormwater rules apply
- Calculate the SWRv for a site
- Understand the difference between SDA and CDA
- Understand the basic concepts of the BMPs in the Guidebook and the important design specifications
- Understand PROW to the MEP
- Know what Offv is and how to comply
- Understand the overall process to have a plan approved
- Know what the SWDB is and how to access
- Understand when detention is required





Stormwater Management Requirements Chapter 2



What is Retention and Why Do We Care?



Stormwater Retention Volume

SWRv = P/12 x ($Rv_1 x I + Rv_c x C + Rv_N x N$) x 7.48

- SWRv = Volume required to be retained on site (gal)
- P = Precipitation (in)
- Rv₁ = 0.95 (runoff coefficient for impervious cover)
- Rv_c = 0.25 (runoff coefficient for compacted cover)
- Rv_N = 0.0 (runoff coefficient for natural cover)
- I = impervious cover surface area (sf)
- C = compacted cover surface area (sf)
- N = natural cover surface area (sf)

When Stormwater Rules Apply

Major Land-Disturbing (MLD) Activity

Activity that disturbs, or is part of a common plan of development that disturbs, 5,000 square feet or greater of land area, and either or both:

- a) Any portion of the pre-project land cover is natural; and/or
- b) 2,500 square feet or greater of the post-project land cover is impervious or BMP area.

When Stormwater Rules are in Effect

Major Substantial Improvement (MSI) Activity

- Construction costs for building renovation/addition are greater than or equal to 50% of the pre-project assessed value of the structure.
- AND Combined footprint of structure(s) exceeding the cost threshold and any land disturbance are greater than or equal to 5,000 square feet, and either or both:
- a) Any portion of the pre-project land cover is natural; and/or
- b) 2,500 square feet or greater of the post-project land cover is impervious or BMP area.



Anacostia Waterfront Development Zone (AWDZ)





Determining the Regulatory Rain Event



Determining if the Minimum SDA Requirements Are Met



Determining if Minimum Retention and Water Quality Treatment Requirements Are Met





Building Footprint = 5,000 ft² Assessed Property Value = \$1,500,000 Renovation Cost = \$750,000 Percent of Property Value = 50% Land Disturbance Area = 0 ft² Total Project Footprint = 5,000 ft²

Activity Type = Major Substantial Improvement

SWRv Rainfall Depth = 0.8 inch

Example 2 Site

Existing Building A 4,000 ft²

Existing Building B 1,000 ft² Building A Footprint = 4,000 ft² Assessed Property Value A =\$750,000 Renovation Cost A = \$500,000 Percent of Property Value A = 67%

Building B Footprint = 1,000 ft² Assessed Property Value B =\$300,000 Renovation Cost B = \$175,000 Percent of Property Value B = 50%

Land Disturbance Area = 0 ft^2

Total Project Area = $5,000 \text{ ft}^2$

Stormwater Management is required:

Activity Type = Major Substantial Improvement

SWRv Rainfall Depth for Project = 0.8 inch

Example 4 Site

Existing Building 4,000 ft²

Compacted Cover 1,000 ft² Building Footprint = 4,000 ft² Assessed Property Value = \$800,000 Renovation Cost = \$400,000 Percent of Property Value = 50% Land Disturbance Area = 1,000 ft² Total Compacted Cover Area = 1,000 ft² Total Project Footprint = 5,000 ft² Post-Project Impervious cover = 4,000 ft²>2,500 ft² Activity Type = Major Substantial Improvement SWRv Rainfall Depth for Project = 0.8 inch

Example 9 Site

Existing Building 4,000 ft²

PROW Land Disturbance Area 1,000 ft² Building Footprint= 4,000 ft² Assessed Property Value =\$700,000 Renovation Cost = \$350,000 Percent of Property Value = 50%

Land Disturbance Area= 1,000 ft² (Includes PROW = 1,000 ft²)

Total Project Footprint = 5,000 ft²

Activity Type for Building = Major Substantial Improvement

Activity Type for Land Disturbance = Major Substantial Improvement

SWRv Rainfall Depth for Building = 0.8 inch

Building Area = $4,000 \text{ ft}^2$

SWRv Rainfall Depth for PROW Land Disturbance = 0.8 inches (MEP)

PROW Land Disturbance Area = 1,000 ft²

Example of Major Substantial Improvement and Major Land Disturbance

Example 5 Site

Existing Building 4,000 ft²

Impervious Cover 3,000 ft²

Compacted Cover 4,000 ft² **Building Footprint** = $4,000 \text{ ft}^2$ Assessed Property Value = \$800,000 **Renovation Cost** = \$400,000 **Percent of Property Value = 50%** Land Disturbance Area = $7,000 \text{ ft}^2$ Total Compacted Cover = $4,000 \text{ ft}^2$ Total Impervious Cover = $3,000 \text{ ft}^2$ Total Project Footprint = $11,000 \text{ ft}^2$ Activity Type for Building = Major Substantial Improvement Activity Type for Land Disturbance = Major Land Disturbing SWRv Rainfall Depth for Building = 0.8 inch **Building Area** = $4,000 \text{ ft}^2$ SWRv Rainfall Depth for Land Disturbance = 1.2 inches Land Disturbance Area = $7,000 \text{ ft}^2$

Example of No Stormwater Regulated Activity

Example 13 Site

Existing Building 5,000 ft²

Impervious Cover 2,000 ft²

Compacted Cover 4,000 ft² Building Footprint= 5,000 ft² Assessed Property Value = \$500,000 Renovation Cost = \$200,000 Percent of Property Value = 40%

Land Disturbance Area= 6,000 ft² Total Compacted Cover = 4,000 ft² Total Impervious Cover = 2,000 ft²

Total Project Footprint = 11,000 ft² Activity Type for Total Project = N/A

Quantity Control Requirements:

- •2-year storm: control peak discharge to pre-development conditions.
- •15-year storm: control peak discharge to pre-project conditions.

Exemptions and Practicability

<u>Exempt</u>

- Detention for Major Substantial Improvement
- Disturbance for BMP Installation
- Athletic Playing Fields, Permeable Athletic Tracks, and Permeable Playground Surfaces
- Utility Work

Practicable Process

- Affordable Housing
- Trails
- Small Structures at Parks